

NOVEMBER 2025

CURRICULUM VITAE

ANGELIKI CHRYSANTHI | M.SC., PH.D.

ASSISTANT PROFESSOR

DEPARTMENT OF CULTURAL TECHNOLOGY AND
COMMUNICATION

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PERSONAL INFORMATION

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SHORT SUMMARY

Dr Angeliki Chrysanthi serves as Assistant Professor at the Department of Cultural Technology and Communication, University of the Aegean, Greece. She researches, teaches and publishes at the intersection of Interactive Narratives and Digital Cultural Heritage. She has co-authored numerous publications on these topics and contributed to national and international projects in the field of Digital Cultural Heritage. She was awarded her Ph.D. from the University of Southampton and has extensive teaching and supervisory experience in cultural informatics and heritage subjects at institutions in Greece and abroad.

LANGUAGES

Greek: Native.

English: Proficiency – Certificates: University of Cambridge; TOEFL.

German: Good knowledge – Certificates: University of Southampton, Stages 2a, 2b.

EDUCATION

- 2015 **Doctoral Degree (Ph.D.)** in Digital Cultural Heritage, Department of Archaeology, School of Arts and Humanities, University of Southampton, UK (Oct. 2009 – Nov. 2015). Thesis Title: 'Augmenting Archaeological Walks: Theoretical and Methodological Considerations.' Supervisor: Professor Graeme Earl.
- 2008 **Master's degree (M.Sc.)** in the interdisciplinary field of Monument Protection -Track A: Conservation and Restoration of Historic Buildings and Ensembles, Interdepartmental Graduate Program, School of Architecture, National Technical University of Athens (NTUA). Thesis Title: 'The First Magnesite Processing Industries in North-Central Euboea (1890-1940).'
- 2004 **Bachelor's Degree** in History and Archaeology, specializing in Archaeology and Art History, Department of History and Archaeology, School of Philosophy, National and Kapodistrian University of Athens.

ACADEMIC/RESEARCH POSITIONS

ACADEMIC

Sept. 2023- Today **Assistant Professor.** University of the Aegean, Department of Cultural Technology and Communication. Interactive Narrative and Digital Cultural Heritage.

2021–2023	Postdoctoral Researcher , “The form of interactive documentaries for the promotion of Audiovisual Heritage. A case from the Wider Northern Aegean Region”. This research was funded by Action 1.9, titled <i>Production and Processing Center for Audiovisual Material, eAegean Production Center</i> , as part of the broader initiative "Digital Transformation of Northern Aegean in Culture and Tourism". The University of the Aegean, Department of Cultural Technology and Communication.
2018–2023	Academic Teaching Fellow , undergraduate courses "Nonlinear Narratives: Theory and Practice," "Digital Media and the Senses", and "Theory and Design of Digital Games" at the Dpt. of Cultural Technology and Communication, University of the Aegean.
2017–2019	Lecturer , SAE Athens Creative Media College
2017–2019	Honorary Postdoctoral Research Fellow , Digital Humanities Research Centre, University of Chester.
2016	Digital Humanities Postdoctoral Researcher , Humanities Research Institute, University of Sheffield, UK.

RESEARCH

2024	Researcher Collaborator , implementation of the project “Digital Virtual Museum of the Northern Aegean from the Revolution of 1821 to the Present.” Role: Curating interactive narrative scenarios. Scientific Supervisor: Professor D. Papageorgiou. (May 2024 – December 2024)
2021–2023	Experienced Researcher , implementation of Sub-project 3, "Specialized Actions of the Athena Research Center for the Center for Integrated Digital Management of Cultural Heritage", within the framework of the Operational Program of the Northern Aegean Region 2014–2020 (NSRF 2014–2020), under project code OPS 5021534. Role: Designed, created, and evaluated digital spatial narratives, at Athena Research Center.
2021–2023	Experienced Researcher , "Innovative Methodology for Integrated Diagnosis, Conservation, Documentation, and Promotion of Mycenaean Walls – CanTi", part of the Action "Aquaculture" – "Industrial Materials" – "Open Innovation in Culture" (Operational Program Competitiveness, Entrepreneurship and Innovation – EPAnEK). Role: Co-designed the open lab, co-authored relevant reports. Supervised the development of applications featuring interactive cultural content to showcase the conservation efforts of the archaeological site of Tiryns. Project Coordinating Body: University of the Aegean. Scientific Supervisor: Assistant Professor G. Carydakis.
2012–2015	Researcher in the Visualisation Sub-project, part of the Çatalhöyük Research Project. Role: Designed, created, and evaluated digital spatial narratives. Program Director: Prof. Ian Hodder, Stanford University. Sub-project Directors: Prof. Stephanie Moser, University of Southampton, and Dr. Sara Perry, University of York.

- 2010–2013 **Researcher** in the PATINA Research Project (Personal ArchiTectonics and Interactions with Artefacts), UK. Funding Body: Research Councils of the United Kingdom. Project Coordinator: Prof. Mike Fraser, University of Bristol. Participating Organizations: Microsoft, Victoria and Albert Museum, University of Newcastle, University of Southampton, University of Brighton, University of Greenwich, and Swansea University. Principal Investigator for the Sub-project: Prof. Graeme Earl, University of Southampton.
- 2009–2010 **Experienced Researcher**, Dickinson Excavation Project and Archaeological Survey of Mycenae. Role: Responsible for the digital architectural documentation and integration of data into the excavation's Geospatial Database (ArcGIS). Program Director: Sp. Iakovidis, Prof. Emeritus of Archaeology, University of Pennsylvania, and member of the Academy of Athens. Field Director: Ch. Maggidis, Prof. of Archaeology, Dickinson College.

ADMINISTRATIVE POSITIONS

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- 2024–today Member of the Interdepartmental Coordination Committee for the MSc Management of Monuments: Archaeology, City, Architecture
- 2024–today Member of the Coordination Committee for the Postgraduate Master Studies “Cultural Informatics and Communication”
- 2024–today Member of the Programme of Undergraduate Curriculum
- 2024–today MSc Candidates Evaluation
- 2024–today Early-Stage Adjunct Lecturer Candidate Evaluation
- 2023–today Departmental Responsible for Student Practice Placements
- 2023 President of the Papers and Documents Destruction Committee

OTHER POSITIONS

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- 2019–today **Contracted Expert**, Research Executive Agency (REA), European Commission. Role: Evaluation of H2020-MSCA-IF proposals in thematic areas related to my field of expertise. (Oct. 2019 – Jan. 2020, Oct. 2020 – Jan. 2021, Oct. 2022 – Jan. 2023, Oct. 2023 – Jan. 2024, Oct. 2024 – Jan. 2025, Mar. – May 2024, Oct. 2025 – Jan. 2026)
- 2019 **Digital Cultural Heritage Consultant** for SeARCCH in the project Highlighting the Old Town of AlUla, Saudi Arabia. Role: Digital narrative strategy designer. Employer: Royal Commission for AlUla.
- 2008 **Digital documentation archaeologist**, program for the documentation and updating of the Acropolis Restoration Service (YSMA) digital database. Employer: Institute for Mediterranean Studies (IMS-FORTH)

TEACHING

UNDERGRADUATE

Department of Cultural Technology and Communication, University of the Aegean

2024	<i>Interactive Digital Narratives</i>
2023–today	<i>Narrative: Theory and Practice</i>
2023–today	<i>Cultural Representation</i>
2023–today	<i>Interactive Design</i>
2018–today	<i>Theory and Design of Digital Games</i>
2018–2022	<i>Non-linear Narrative: Theory and Practice</i>
2018–2020	<i>Digital Media and the Senses</i>

SAE Creative Media College, Athens

2018–2019	<i>Cultural Industries and Creative Media</i>
2018–2019	<i>Research Methodology and Practice in the Creative Industries</i>
2017–2018	<i>Research Practice and Society</i>

POSTGRADUATE

Department of Cultural Technology and Communication, University of the Aegean

2024–today	<i>Cultural Management and New Technologies II</i> , Interdisciplinary Postgraduate Program of Studies “Monuments Management: Archaeology, City and Architecture”.
2023–today	<i>Interactive Cultural Narratives: From Data to Script</i> , with G. Iliades, Program of Postgraduate Studies “Cultural Informatics and Communication”
2020-2022	<i>Culture and Digital Media</i> , Program of Postgraduate Studies "Cultural Informatics and Communication"
2015	Novel Technologies for the interpretation and presentation of monuments, with Z. Ghini. Interdisciplinary Postgraduate Program of Studies “Monuments Management: Archaeology, City and Architecture”.

University of Sheffield, UK

2016	<i>Advanced Digital Humanities</i> , Postgraduate programme "Public Humanities"
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University of Southampton, UK

2012	<i>Virtual Pasts</i> , MSc <i>Archaeological Computing</i> . University of Southampton, United Kingdom. Teaching Assistant, Course Instructor Prof. Graeme Earl.
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INVITED LECTURES/SEMINARS/SUMMER SCHOOLS

- 2020 *Interactive Storytelling: Theory and Practical Applications in Cultural Representation*, course “Applications of Digital Methods in the Humanities”, Postgraduate program “Digital Methods for the Humanities”, School of Information Sciences and Technology, Athens University of Economics and Business. One lecture, Winter Semester.
- 2019 *Introduction to Spatial Image Analysis: Theory, Approaches, and Examples*, the Apollonis Summer School, July 15–19, Athens. Organized by the Digital Curation Unit, Athena Research Center.
- 2019 *Spatial Image Analysis*, Postgraduate Program “Digital Methods for the Humanities”, School of Information Sciences and Technology, Athens University of Economics and Business. Three lectures, Spring Semester.
- 2018 *Introduction to Spatial Image Analysis*, training seminar organized by Dipylon: Society for the Study of Ancient Topography. Three lectures, May.
- 2016 Introductory course Digital Humanities: Theory & Practice (AFF601), Masters in Digital Humanities, Maynooth University, An Foras Feasa, Ireland. Program Director: Prof. Susan Schreibman. Two lectures, Winter Semester.
- 2014 *The Archaeological Site Through Visitor Movement and Perspective: From Theory to Practical Analysis and Interpretation*, guest lecturer for the “Interdisciplinary Seminar”, Interdepartmental Master’s Program (MSc) Monuments Management: Archaeology, City, and Architecture, National and Kapodistrian University of Athens, University of Patras, and University of the Aegean. One lecture, Spring Semester.
- 2014 *The Contribution of IT Applications to Archaeological Research and the Promotion of the Past within Existing Theoretical Frameworks and International Conventions and Multisensory Interpretation and Presentation of the Past: Focus on Mixed Reality Applications in Archaeological Research and the Promotion of Cultural Heritage*, Course “New Technologies for the Interpretation and Promotion of Monuments”, Interdepartmental Master’s Program (MSc) Monuments Management: Archaeology, City, and Architecture, National and Kapodistrian University of Athens, University of Patras, and University of the Aegean. Two lectures, Spring Semester.

OTHER TEACHING

As part of my teaching activities, I have compiled corpora of lecture notes and practical exercises:

- 2018–2022 Lecture notes for the course POD 405 “*Non-Linear Narrative: Theory and Practice*,” developed within the framework of independent teaching at the Department of Cultural Technology and Communication, University of the Aegean
- 2019–2022 Lecture notes for the course “*Theory and Design of Digital Games*,” developed within the framework of independent teaching at the Department of Cultural Technology and Communication, University of the Aegean.

- 2027 E-learning seminar “*Spatial Image Analytics.*” Implemented within the framework of the #dariahTeach program and the European research and education initiative *Digital Research Infrastructure for the Arts and Humanities (DARIAH)*, promoting digital methods and technologies in the humanities. Programme coordinators: Prof. Susan Schreibman (Maynooth University, Ireland) and Vice-Dean Marianne Ping Huang (Aarhus University, Denmark). (Jan. – Mar. 2017).
- 2021– Today Within my teaching duties, I have supervised and evaluated as a member of three-member committees several graduate and postgraduate theses.

PUBLICATIONS

VOLUME AND CONFERENCE PROCEEDINGS EDITING

-
- Papadopoulos, C., Paliou, E., **Chrysanthi, A.**, Kotoula, E., & Sarris, A. (Eds.). (2015). *Archaeological research in the digital age: Proceedings of the 1st Conference on Computer Applications and Quantitative Methods in Archaeology – Greek Chapter (CAA-GR)*. Institute for Mediterranean Studies, Foundation of Research and Technology (IMS-FORTH). ISBN 978-618-81780-07
- Earl, G., Sly, T., **Chrysanthi, A.**, Murrieta-Flores, P., Papadopoulos, C., Romanowska, I., & Wheatley, D. (Eds.). (2013). *Archaeology in the digital era: Papers from the 40th Annual Conference of Computer Applications and Quantitative Methods in Archaeology (CAA)*. Amsterdam University Press.
- Chrysanthi, A.**, Murrieta-Flores, P., & Papadopoulos, C. (Eds.). (2012). *Thinking beyond the tool: Archaeological computing and the interpretative process*. Archaeopress. (BAR International Series 2344).

PEER REEVIEW SCIENTIFIC JOURNALS

-
- Konstantakis, M., **Chrysanthi, A.**, Moraitou, E., Kotsopoulos, K., Papastamatiou, N., Papadimitriou, A., & Caridakis, G. (2024). OpenLab Evaluation of CAnTi: Advancing Conservation of Ancient Tiryns through Virtual and Mixed Reality Interactive Applications. *Journal of Integrated Information Management*, 9(1), 30–36. Retrieved from
- Moraitou, E., Konstantakis, M., **Chrysanthi, A.**, Christodoulou, Y., Pavlidis, G., Alexandridis, G., Kotsopoulos, K., Papastamatiou, N., Papadimitriou, A., & Caridakis, G. (2023). Supporting the Conservation and Restoration OpenLab of the Acropolis of Ancient Tiryns through Data Modelling and Exploitation of Digital Media. *Computers*, 12(5), 96.
- Chrysanthi, A.**, Katifori, A., Kapralos, A., Magklis, A., & Antoniou, A. (2023). Point of equilibrium. A narrative video game on decision-making during the COVID-19 pandemic crisis. *Frontiers in Computer Science*, 5, 1178972.
- Antoniou, A., Vayanou, M., Katifori, A., **Chrysanthi, A.**, Cheilitsi, F., & Ioannidis, Y. (2022). “Real change comes from within!” Towards a symbiosis of human and digital guides in the museum. *ACM Journal on Computing and Cultural Heritage*, 15(1), 1–19. <https://doi.org/10.1145/3501297>

- Katifori, A., Perry, S., Vayanou, M., Antoniou, A., Ioannidis, Y. P., McKinney, S., **Chrysanthi, A.**, & Ioannides, Y. (2020). "Let them talk!" Exploring guided group interaction in digital storytelling experiences. *ACM Journal on Computing and Cultural Heritage*, 13(4), 1–25. <https://doi.org/10.1145/3406092>
- Alexandridis, G., **Chrysanthi, A.**, Tsekouras, G., & Caridakis, G. (2019). Personalized and content-adaptive cultural heritage path recommendation: An application to the Gournia and Çatalhöyük archaeological sites. *User Modeling and User-Adapted Interaction: Special Issue on Personalized Delivery of Cultural Heritage Content*, 29(4), 789–815. <https://doi.org/10.1007/s11257-019-09231-3>
- Chrysanthi, A.**, Berggren, Å., Davies, R., Earl, G. P., & Knibbe, J. (2015). The camera "at the trowel's edge": Personal and reflexive video recording in archaeological research. *Journal of Archaeological Method and Theory*, 23(1), 238–270. <https://doi.org/10.1007/s10816-015-9250-4>
- Chrysanthi, A.**, Earl, G., & Pagi, H. (2012). Visitor movement and tracking techniques: A visitor-sourced methodology for the interpretation of archaeological sites. *International Journal of Heritage in the Digital Era*, 1(1 Suppl.), 33–38. <https://doi.org/10.1260/2047-4970.1.0.33>

PEER REVIEW PAPERS IN CONFERENCE PROCEEDINGS/CHAPTERS

- Rodopoulou, V. & **Chrysanthi, A.** (2025). Μπορεί η Τεχνητή Νοημοσύνη να σχεδιάσει πολιτιστικές διαδραστικές αφηγήσεις; Μια συγκριτική αξιολόγηση σχεδιάσεως διαδραστικών αφηγήσεων μέσω PTN. Στο 4ο Ετήσιο Ελληνόφωνο Συνέδριο Εργαστηρίων Επικοινωνίας (CCLabs 2025, online).
- Simitzi, M., **Chrysanthi, A.**, & Malouta, A. (2025). Exploring social interaction with asymmetrical XR through the Playful Cabinet of Curiosities experience. In *Proceedings of the 3rd International Conference of the ACM Greek SIGCHI Chapter (CHIGreece '25)* (pp. 92–97). Association for Computing Machinery. <https://doi.org/10.1145/3749012.3749062>
- Katifori, A., **Chrysanthi, A.**, Agelada, A., Vayanou, M., & Kasapakis, V. (2025). Virtual agents and interactive digital narrative in XR experiences for cultural heritage. In *Designing for engagement: Interactive media for cultural heritage* (p. 335–357).
- Chrysanthi, A.** (2025). Cultural interactive narratives: From data to script. In J. A. Fisher, M. C. Reyes, & J. Barbara (Eds.), *An educator's guide to interactive digital narrative: Syllabi and resources from around the world* (pp. 481–489). Carnegie Mellon University Press. <https://doi.org/10.1184/R1/28923917.v2>
- Moraitou, E., Konstantakis, M., **Chrysanthi, A.**, Christodoulou, Y., Pavlidis, G., & Caridakis, G. (2022). Supporting conservation and restoration through digital media modeling and exploitation-the example of the Acropolis of Ancient Tiryns. In *17th International Workshop on Semantic and Social Media Adaptation & Personalization (SMAP)* (pp. 1-4). IEEE.
- Malouta, A., **Chrysanthi, A.**, & Kasapakis, V. (2022). Herstory: an AR storytelling application presenting women's heroic lives in public space. In *International Conference on Interactive Media, Smart Systems and Emerging Technologies (IMET)* (pp. 01-04). IEEE.

- Vayanou, M., **Chrysanthi, A.**, Katifori, A., & Ioannidis, Y. (2022). Designing Mobile-Based Jigsaw Puzzles for Collocated Groups. In *Extended Abstracts of the 2022 Annual Symposium on Computer-Human Interaction in Play* (pp. 228-232).
- Chrysanthi, A.**, Katifori, A., Vrettakis, E., Michalakos, K., Petousi, D. and Caridakis, G. (2022). Bringing Together and Pushing Apart. Digital Proxemics and Interactive Narrative Design in Cultural Heritage Experiences. In *AVI Workshop Proceedings on Advanced Visual Interfaces and Interactions in Cultural Heritage* (AVI2CH 2020), Italy.
- Petousi, D., Katifori, A., **Chrysanthi, A.**, Servi, K., Sakellariadis, P. and Ioannidis, Y. (2022). Role Playing Games as Hybrid Museum Kits Promoting Historical Understanding and Meaning Making. In *AVI Workshop Proceedings on Advanced Visual Interfaces and Interactions in Cultural Heritage* (AVI2CH 2020), Italy.
- Χρυσάνθη, Α.** και Παπαγεωργίου, Δ. (2021). Ψηφιακή Προξημική. Στο Μπουμπάρης, Ν., Καταπότη, Δ., Μπούνια, Α. και Καλλονιάτης, Χ. (Επιμ.) *Πολιτισμική Τεχνολογία και & Επικοινωνία: 41 όροι και ορισμοί*. Τμήμα Πολιτισμικής Τεχνολογίας και Επικοινωνίας – Σχολή Κοινωνικών Επιστημών Πανεπιστήμιο Αιγαίου.
- Magklis, A., Kapralos, A., Kasapakis, V., & **Chrysanthi, A.** (2021). Point of equilibrium: A serious video game on managing a pandemic crisis [Poster]. In 3rd Summit on Gender Equality in Computing (GEC 2021). Greek ACM-W Chapter, University of West Attica (online).
- Chrysanthi, A.**, Katifori, A., Vayanou, M., & Antoniou, A. (2021). Place-based digital storytelling: The interplay between narrative forms and the cultural heritage space. In M. Shehade & T. Stylianou-Lambert (Eds.), *Emerging technologies and the digital transformation of museums and heritage sites* (RISE IMET 2021, *Communications in Computer and Information Science*, Vol. 1432). Springer. <https://doi.org/10.1007/978-3-030-XXXXXX>
- Vayanou, M., Katifori, V., **Chrysanthi, A.** and Antoniou, A. (2020). Cultural heritage and social experiences in the times of COVID 19. In *AVI Workshop Proceedings on Advanced Visual Interfaces and Interactions in Cultural Heritage* (AVI2CH 2020), Italy.
- Vayanou, M., Katifori, V., **Chrysanthi, A.**, & Antoniou, A. (2016). Collocated interaction in cultural storytelling experiences: How to coordinate visitor actions? In *Proceedings of the 19th ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW 2016)*, San Francisco, CA.
- Katifori, A., Perry, S., Vayanou, M., Pujol, L., **Chrysanthi, A.**, Kourtis, V., & Ioannides, Y. (2016). Cultivating mobile-mediated social interaction in the museum: Towards group-based digital storytelling experiences. In *Proceedings of MW2015: Museums and the Web 2016*.
- Chrysanthi, A.** Chrysanthi, A., & Caridakis, G. (2015). *The archaeological space via visitor movement and interaction: A hybrid computational approach*. In C. Papadopoulos, E. Paliou, A. Chrysanthi, E. Kotoula, & A. Sarris (Eds.), *Archaeological research in the digital age: Proceedings of the 1st Conference on Computer Applications and Quantitative Methods in Archaeology – Greek Chapter (CAA-GR)* (pp. 168–175). Institute for Mediterranean Studies.

- Roussou, M., Pujol, L., Katifori, A., **Chrysanthi, A.**, Perry, S. and Vayanou, M. (2015). The museum as digital storyteller: Collaborative participatory creation of interactive digital experiences. In *Proceedings of MW2015: Museums and the Web 2015*.
- Knibbe, J., O'Hara, K., **Chrysanthi, A.**, Marshall, M., Bennett, P., Earl, G., Izadi, S. and Fraser, M. (2014). Quick and Dirty: Streamlined 3D Scanning in Archaeology. In *Proceedings of CSCW 2014*, Baltimore, Maryland, USA.
- Davies, R., Bennett, P., Fraser, M., Knibbe, J. and **Chrysanthi, A.** (2013). Research Chronotopes: Investigating the Time-Space of Archaeological Excavation. In *CHI'13 Workshops Proceedings*, Paris, France.
- Chrysanthi, A.**, Papadopoulos, C., Frankland, T., & Earl, G. (2013). *Tangible pasts: User-centred design of a mixed reality application for cultural heritage*. In *Archaeology in the digital era: Papers from the 40th Annual Conference of Computer Applications and Quantitative Methods in Archaeology (CAA)*. Amsterdam University Press.
- Chrysanthi, A.** & Earl, G. P. (2013). Management of archaeological walks and emerging technologies: Building up a framework. In J. Melero, P. Cano, & J. Revelles (Eds.), *Fusion of cultures: CAA 2010 Proceedings of Computer Applications & Quantitative Methods in Archaeology 2010* (BAR International Series 2494). Archaeopress.
- Chrysanthi A.**, Flores, P. M., & Papadopoulos, C. (2012). *Archaeological computing: Towards prosthesis or amputation?* In A. Chrysanthi, P. M. Flores, & C. Papadopoulos (Eds.), *Thinking beyond the tool: Archaeological computing and the interpretive process* (BAR International Series 2344). Archaeopress.
- Chrysanthi, A.** (2012). Visitor movement and tracking techniques: A visitor-sourced methodology for the interpretation of archaeological sites [Poster]. *40th Annual Conference of Computer Applications and Quantitative Methods in Archaeology (CAA)*.

MULTIMEDIA/ONLINE PUBLICATIONS

Extended, Collaborative and Participatory Encounters with Digital Heritage [Exhibition].

Presentation of an interactive and immersive exhibition by the Image, Sound and Cultural Representation Lab (ISCRL), University of the Aegean, at the Expo of the Digital Heritage International Congress 2025. (Sept. 2025).

Interactive Cultural Narratives [Website].

Presentation of a collection of interactive narratives created as part of undergraduate and postgraduate courses in the Department of Cultural Technology and Communication, University of the Aegean. (Oct. 2018 – Jan. 2022).

"The Diary... A Nighttime Interactive Tour in Mytilene" [Online Application].

Developed on the Storymaps ArcGIS platform as part of the winter semester course "Digital Media and Senses", 2021–2022. Department of Cultural Technology and Communication, University of the Aegean.

Point of Equilibrium [Digital Game].

Created for the course “Theory and Design of Digital Games”, 2020–2021.
Department of Cultural Technology and Communication, University of the Aegean.

“Walking in Sarlitza” [Mobile Application].

Designed and implemented on the Narralive platform during the winter semester course “Digital Media and Senses”, 2019–2020. Department of Cultural Technology and Communication, University of the Aegean.

“The Urban Graffiti of Mytilene” [Mobile Application].

Developed on the Nexto platform within the winter semester course “Digital Media and Senses” taught by N. Boubaris, 2018–2019. Department of Cultural Technology and Communication, University of the Aegean.

Personal and Reflexive Video Recording in Archaeological Research [Video Piece].

Presented at the AHRC Digital Transformations Moot, London.

Tangible Pasts [Interactive Installation].with C. Papadopoulos.

Presented at the Visualisation in Archaeology (VIA) International Conference exhibition, Southampton, UK (18–19 April).

REPORTS

Perry, S., and **Chrysanthi, A.** (2014). Site visualisation and presentation 2014. In B. Tung (ed.). *Çatalhöyük 2014 Archive Report*. Stanford, CA: Çatalhöyük Research Project, 173–185.

Chrysanthi, A., Earl, G.P. and Pagi, H. (2013). Personal and reflexive video recording in archaeological research. In B. Tung (ed.). *Çatalhöyük 2013 Archive Report*. Stanford, CA: Çatalhöyük Research Project, 280–288.

Perry, S., **Chrysanthi, A.** and Frankland, T. (2013). Site visualisation and presentation 2013. In B. Tung (ed.). *Çatalhöyük 2013 Archive Report*. Stanford, CA: Çatalhöyük Research Project, 289–310.

Perry, S., **Chrysanthi, A.** and Moser, S. (2012). Site visualisation and presentation 2012. In B. Tung (ed.). *Çatalhöyük 2013 Archive Report*. Stanford, CA: Çatalhöyük Research Project, 272–280.

CONFERENCE/SCIENTIFIC MEETING/WORKSHOP PARTICIPATION

Mentzou-Gigantidou, A., **Chrysanthi, A.** and Papageorgiou, D. 7: Explore the dark side of Thessaloniki. An augmented reality urban tour application for contested past crimes. In *Dark Streets: Art and Tourism at the Edge A Global Inclusive Interdisciplinary Conference*. Prague, Czech Republic. May 7-8th, 2022.

Papageorgiou, D., Sergis, N., Kassapakis, V., Picharidis, I. and **Chrysanthi, A.** Cultural Representation and ICT: Problems and prospects interconnected with VR technologies. In *Second Online International Biennale on Practical Philosophy*. 25-28 November 2021.

- Konstantakis, M., Moraitou, E., **Chrysanthi, A.**, & Karydakis, G. 2021. CAnTi: Conservation of Ancient Tyrins. Innovative Methodology for Integrated Diagnosis, Conservation, Documentation, and Promotion of Mycenaean Walls. Presented at The Art of Dry Stone Construction, Anogeia, September 17–19, 2021.
- Chrysanthi, A.** 2019. The Potential of Information Extraction and Analysis in Cultural Management. Presented at the Scientific Symposium “Cultural Management: Present and Future” organized by the Interdepartmental Master’s Program “Monument Management: Archaeology, City, and Architecture”, National and Kapodistrian University of Athens, Athens, May 9–10, 2019.
- Catapoti, D., Toufekoula, V., & **Chrysanthi, A.** 2019. Monument Promotion and Social Media Techniques. In Proceedings of the Symposium “Digital Humanities in Greece: Reflections and Challenges”, Athens, February 16, 2019.
- Chrysanthi, A.** (2012). Bridging the Present with the Past in a Mixed Reality Environment. Presented at the Symposium “From Representation to Virtualization of the Past”, 2nd Panhellenic Conference on Philosophy of Science, Department of Methodology, Theory, and History of Science, National and Kapodistrian University of Athens, Athens, November 29 – December 1, 2012.
- Chrysanthi, A.** A visitor-sourced methodology for the interpretation of archaeological sites. Postgraduate Research Archaeology Symposium, Southampton, UK, 24-25 May 2012.
- Lekakis, St. and **Chrysanthi, A.** Sustainable heritage management...for whom? A critique on contemporary economics of culture & the use of Information and Communication Technologies towards a symbiotic management strategy. The 5th Biennial HO PhD Symposium on Contemporary Greece and Cyprus, London, UK 2-3, June 2011.
- Chrysanthi, A.**, Papadopoulos, C. and Frankland, T. 2011. Evaluating “Tangible Pasts”: A Mixed Reality Application for Cultural Heritage. In *EVA 2011 Electronic Visualisation and the Arts 2011*, London, 6-8 July.
- Chrysanthi, A.** 2010. The Management of Archaeological Walks Through the Lens of New Technologies. Presented at the Second Scientific Meeting of Alumni of the Interdepartmental Postgraduate Program “Monument Protection”, Athens, November 26–27, 2010.
- Earl, G.P., Boddington, A., **Chrysanthi, A.**, Dade-Robertson, M., Davies, R., Frankland, T., Fraser, M., Jones, M. and Moreau, L. Patina: Personal Architectonics of Interactions With Artefacts. In *Digital Futures*, 11-12 October 2010, Nottingham, UK.
- Chrysanthi, A.** Managing movement in archaeological sites. In *Computer Applications in Archaeology (CAA) U.K. Meeting*, London, 19-20th of February 2010.

INVITED SPEAKER/PARTICIPANT IN SCIENTIFIC FORA

- Invited participant at the scientific symposium of ESDIAPOK “Protection & Management of Monuments Today,” with a presentation titled “Ecological Contradictions and a Reconsideration of the Term ‘Sustainability’ in the Field of Digital Cultural Heritage.”
Center for Research in the Humanities, Athens, November 1, 2025.

Participant (by invitation) at the ARIADNE Expert Forum: Digital Futures of Archaeological Practice 2020–2025, Athens, July 2–3, 2015.

Seminar Lecture: “A Visitor-Sourced Methodology for the Interpretation of Archaeological Sites”, Institute of Classical Studies, Digital Seminar 2012, London, June 15, 2012.

Workshop Talk: “The RCUK PATINA Project and Archaeological Practice”, Motion in Place Platform Workshop, ACCA Creativity Zone, University of Sussex, Brighton, July 7–9, 2011.

ORGANISING/COORDINATING ROLES

Conferences

Member of the Scientific Committee of the 4th Annual Greek-speaking Conference of Communication Labs (cclabs 2025). (June 2025)

Member of the Scientific and Organizing Committee for the *Digital Heritage Congress 2025 (International Conference)*. Role: Track Chair for *Policy, Standards, Ethics, and Education*. Siena, Italy. (Sept. 2025).

Member of the Organizing Committee for the 1st Computer Applications and Quantitative Methods in Archaeology Conference, Greek Chapter (CAA-GR), Institute for Mediterranean Studies, Rethymno, Greece, March 7–8, 2014.

Member of the Organizing Committee for the 40th Annual Conference on Computer Applications and Quantitative Methods in Archaeology (CAA International), Southampton, UK, March 26–30, 2012.

Workshops and Sessions

Panel session Co-instructor “Generative AI and the Narrative Turn in Digital Cultural Heritage Education” at the *Digital Heritage Congress 2025 (International Conference)*, Siena. Session Chair: Maria Economou.

Workshop Instructor: “Spatiotemporal Analysis of CH Images”, Maynooth University, Ireland, December 12, 2016. Coordinator: Prof. Susan Schreibman.

Specialized Masterclass Instructor: “Multimodal Engagements with Cultural Heritage”, in collaboration with Dr. C. Papadopoulos and Dr. Javier Pereda, Digital Humanities, Maynooth University, Ireland, September 26–28, 2016. Coordinator: Dr. C. Papadopoulos.

Session Coordinator: “Loc(i) Motion: Current Technologies and Computational Methodologies for Exploring Human Movement in the Past and Present”, co-organized with Patricia Murrieta-Flores, CAA International, Southampton, UK, March 26–30, 2012.

Session Coordinator: “The Virtuality-Reality Blender: Mediated and Mixed Reality Applications in Archaeology and Cultural Heritage”, CAA International, Southampton, UK, March 26–30, 2012.

Session Co-Organizer: “Archaeological Computing and the Interpretative Process”, with Patricia Murrieta-Flores and Costas Papadopoulos, TAG 2010: 32nd Annual Conference of the Theoretical Archaeology Group, Bristol, UK, December 17–19, 2010.

EVALUATIONS-MONITORING-REVIEW COMMITTEES

Conferences

iLRN2026, Digital Heritage Congress 2025, cclabs2025, ICIDS 2024-25, RISEIMET2020-2021, Computer Applications and Quantitative Methods in Archaeology (CAA International), CAA-GR, SIGCHI, Virtual Heritage Network (Ireland).

Journals

Journal on Computing and Cultural Heritage (JOCCH), Journal of Computer Applications in Archaeology, Open Archaeology, Digital Humanities Quarterly, Digital Applications in Archaeology and Cultural Heritage (DAACH).

European Commission Expert Evaluator and Monitoring

2019–today **Expert Evaluator**, Research Executive Agency (REA), European Commission. Roles: Evaluation of proposals under the H2020-MSCA-IF action and Monitoring for HORIZON-CL2-2022-HERITAGE-01.